



Examiner Quick Reference Guide

Minimum tuition hours and minimum moves:

Standard and above: 20 hours per system

Standard and above : 20 paired moves per weapon (i.e. min of 40 moves)

Foundation: 20 hours for complete certification

Foundation: 15 paired moves per weapon (i.e. min of 30 moves)

Exam Fees:

FOUNDATION £0 (TCR at £5 each)

STANDARD £20

SINGLE WEAPON £20

PER ADDITIONAL WEAPON IN A SINGLE EXAM + £5

Standard Qualification

- 2 weapon systems: Unarmed Combat with the optional addition of knife, and a Standard Level Sword system. Standard Level sword system is a single handed, cut and thrust sword. (Suggested weapon systems include R & D, Single Rapier and Basic Smallsword) .
- There must still be 20 paired unarmed moves within the choreography in addition to any moves performed with a knife. Training hours in knife/dagger need to be in addition to the 20 hours minimum for unarmed.
- Standard Qualification is marked on a different criteria to all following modules
- Students are assessed on a Fail / Pass / Merit Scale
- The two weapon systems can be examined separately or combined to create one exam performance
- If examined separately, each weapon system must be performed with a script.
- If studied modularly, both weapon systems must be completed within a calendar year to achieve standard qualification

Further Advancement

- Further weapon systems can only be examined once a student has gained a BADC Standard Qualification or holds the equivalent qualification with another Academy.
- All further weapons systems are marked on a different criteria to the Standard Qualification Students are assessed on a Fail / Pass / Merit / Distinction scale.
- Once a student has achieved Distinction at 2 weapon systems they can be classified as an Intermediate BADC Actor Combatant.
- Once a Student has achieved Distinction at 4 weapon systems they can be classified as an Advanced BADC Actor Combatant.

Student Knowledge

Identify: a medieval sword, rapier, small sword, military sabre & modern sport weapons: foil, épée & sabre, plus the broad time period & country of principal influence. **Be conversant with the correct manner of:** Wearing a sword, Walking with a sword, Sitting with a sword, sheathing/ drawing a sword. **Hand Positions:** Pronation & Supination, identify the cutting edge. **Parries:** Standard parries are made with the sword blade held straight at the 90 degrees, to meet the attack at right angles. **Intermediate & Advanced level** - may be deemed suitable for the blade may be tilted forward towards 60 degrees in a more martial, point aggressive parry.

Standard Level Sword

Footwork used should be both linear & circular: Advances, Retreats, Passing Steps, Lunges, Slips, Crosses, Thwarts, Traverse. **Sword:** cut & thrust, punti riversi/mandritti, slashes/draw cuts. Bind, Croise, Grand Envelopement/ bind. **Parries:** 1-5a and 7, beat, cross, parallel, hand parries.

Standard Level Unarmed

Using their own body (fists, feet, arms, legs, knees, elbows etc) to attack and defend with. Not limited to any particular historical period. **Demonstrating:** Victim Control, Distance, Displacement of Target, Redirection of Energy & awareness of staging solutions and illusions of contact. **Core Techniques:** Slap, Punch, Elbow to stomach, Kick to face, contact stomach punch, kick to thigh, knee to stomach. Hip throw, backwards fall. Hair pulls, Strangles/ chokes, blocks, avoids, locks, holds & grappling.

Knife/Dagger

A teacher has the option to include elements of knife work within standard level unarmed fights. This is at the individual teacher's discretion and is in addition to the unarmed requirements . Weapon defined as a short bladed weapon with a blade roughly seven to twelve inches in length, used for cut & thrust. A knife has a single edge & a dagger has a double edge. Knife/Dagger is not limited to any particular historical period. Grip: forward & reverse. Footwork: Advance, Retreat, Passing steps, Slips, Crosses and Traverse. Circular and linear: cut & thrust, slashes. Avoids: hand and knife blocks.

British Academy of Dramatic Combat Standard Examination Criteria Outline	
<p>The criteria and grades set out below outline the grading boundaries. Examiners should calibrate their judgments by taking account of the minimum hours of training required.</p> <p><i>Percentages 0%-100% can be given at Standard Level, PASS (45%-59%) or MERIT (60%-100%) can be awarded.</i></p>	
0% - 44% FAIL	<ul style="list-style-type: none"> Poor standard of work of unacceptable quality, demonstrating clearly limited ability and below average skills. Very basic technical attainment with a significant lack of commitment and engagement. There will be aspects of the work that show potential although the overall results would be unready for theatrical presentation. Performance shows limited physical control and a lack of vocal engagement with little coherence in the communication of character, mood and intention. It should be clear that these candidates would be seen as unreliable and/or unsafe within a theatrical context and environment.
45% - 59% PASS	<ul style="list-style-type: none"> An acceptable quality of work with a more than a basic level of technical attainment with an overall feel of commitment and engagement. Work in this range will be sound, showing a basic level of dramatic intention, competence, spatial awareness and effort. Performance shows control of appropriate physical qualities and vocal engagement with competence in communicating character, mood and intention to an audience. It should be clear that these candidates are capable of performing dramatic combat and would appear to be adequately competent in a theatrical scene.
60% - 79% MERIT	<ul style="list-style-type: none"> Very good quality of work, demonstrating a proficient technical attainment with a strong feel of commitment and engagement. Work in this range may include elements that are detailed and impressive, which show a good level of artistic accomplishment, not necessarily being able to sustain the theatrical impact and technique throughout. Work shows a command of performance skills that accurately convey character, mood and intention with some creative engagement. It should be clear that these candidates would be of definite value within a theatrical fight scene.
80% - 100% MERIT	<ul style="list-style-type: none"> Excellent quality of work, demonstrating a sustained technical accomplishment and a real flair for the technique with a totally committed sense of engagement. Work in this range will exhibit a stunning theatrical understanding of communicating real excitement and drama coupled with a totally hidden technique, culminating in a thrilling display of combative artistry. Performance shows a confident and secure command of a considered range of skills, displaying a real sense of style. Character, mood and intention are communicated with finesse and clarity, engaging the audience with a real sense of dramatic authenticity. It should be clear that these candidates would be seen as highly desirable members of a theatrical fight scene.

British Academy of Dramatic Combat Further Weapons Systems Examination Criteria Outline	
<p>The criteria and grades set out below outline the 4 grading boundaries. Examiners should calibrate their judgments by taking account of the minimum hours of training required.</p>	
0% - 44% FAIL	<ul style="list-style-type: none"> Poor standard of work of unacceptable quality, demonstrating clearly limited ability and below average skills. Very basic technical attainment with a significant lack of commitment and engagement. There will be aspects of the work that show potential although the overall results would be unready for theatrical presentation. Performance shows limited physical control and a lack of vocal engagement with little coherence in the communication of character, mood and intention. It should be clear that these candidates would be seen as unreliable and/or unsafe within a theatrical context and environment.
45% - 59% PASS	<ul style="list-style-type: none"> An acceptable quality of work with a more than a basic level of technical attainment with an overall feel of commitment and engagement. Work in this range will be sound, showing a basic level of dramatic intention, competence, spatial awareness and effort. Performance shows control of appropriate physical qualities and vocal engagement with competence in communicating character, mood and intention to an audience. It should be clear that these candidates are capable of performing dramatic combat and would appear to be adequately competent in a theatrical scene.
60% - 79% MERIT	<ul style="list-style-type: none"> Very good quality of work, demonstrating a proficient technical attainment with a strong feel of commitment and engagement. Work in this range may include elements that are detailed and impressive, which show a good level of artistic accomplishment, not necessarily being able to sustain the theatrical impact and technique throughout. Work shows a command of performance skills that accurately convey character, mood and intention with some creative engagement. It should be clear that these candidates would be of definite value within a theatrical fight scene.
80% - 100% DISTINCTION	<ul style="list-style-type: none"> Excellent quality of work, demonstrating a sustained technical accomplishment and a real flair for the technique with a totally committed sense of engagement. Work in this range will exhibit a stunning theatrical understanding of communicating real excitement and drama coupled with a totally hidden technique, culminating in a thrilling display of combative artistry. Performance shows a confident and secure command of a considered range of skills, displaying a real sense of style. Character, mood and intention are communicated with finesse and clarity, engaging the audience with a real sense of dramatic authenticity. It should be clear that these candidates would be seen as highly desirable members of a theatrical fight scene.

Examination Grades			
%	FOUNDATION	STANDARD	FURTHER WEAPON SYSTEMS
0 - 44%	FAIL	FAIL	FAIL
45 - 59%	PASS	PASS	PASS
60 - 79%		MERIT	MERIT
80 - 100%			DISTINCTION

Standard Assessment Guide					
%	GRADE	TECHNICAL ABILITY	COMMITMENT & ENGAGEMENT	PERFORMANCE STANDARD	DESIRABILITY OF EMPLOYMENT
0 - 44%	FAIL	LIMITED	SIGNIFICANT LACK	POOR	UNRELIABLE
45 - 59%	PASS	AVERAGE	ADEQUATE	GOOD	REASONABLE
60 - 79%	MERIT	PROFICIENT	STRONG	VERY GOOD	DEFINITE VALUE
80 - 100%	MERIT	HIGHLY ACCOMPLISHED	TOTALLY SUSTAINED	EXCELLENT	HIGHLY DESIRABLE

Further Weapon Systems Assessment Guide					
%	GRADE	TECHNICAL ABILITY	COMMITMENT & ENGAGEMENT	PERFORMANCE STANDARD	DESIRABILITY OF EMPLOYMENT
0 - 44%	FAIL	LIMITED	SIGNIFICANT LACK	POOR	UNRELIABLE
45 - 59%	PASS	AVERAGE	ADEQUATE	GOOD	REASONABLE
60 - 79%	MERIT	PROFICIENT	STRONG	VERY GOOD	DEFINITE VALUE
80 - 100%	DISTINCTION	HIGHLY ACCOMPLISHED	TOTALLY SUSTAINED	EXCELLENT	HIGHLY DESIRABLE

Grading Standard vs Further Training

In the old system Intermediate certifications were examined at same level as Standard. Under the new system Standard Certification continues to be examined under the same criteria for standard level as the old system. However, all weapons systems examined beyond standard level are examined at the higher criteria which has been traditionally set for Advanced level students. There is no longer the delineation between marking 'intermediate' or 'advanced' students.

OLD SYSTEM CERTIFICATION TRANSFER GUIDANCE

Below you can see how old certifications transfer into the new system. All completed certifications are honoured under the new system for their usual validity (a total of 3 years from consolidation). Partial completions (ISWs and ASWs) are transferred as per the following:

INTERMEDIATE LEVEL	Attained Pass or Merit	Attained Distinction
ONE or TWO Intermediate Single Weapons (ISWs)	To get intermediate status students require 2 weapon systems at Distinction in the new system.	To get intermediate status in the new system students need to attain a total of 3 weapons systems at distinction level, carrying over the 1 or 2 from the old system. This is to avoid automatic certification under the new system*
Valid and Completed Certification	Honoured as Intermediate Level. Students need a further 4 systems at distinction to be classed as Advanced.(One of which must be advanced unarmed)	Honoured as Intermediate Level . Students need a further 2 weapon systems at Distinction to be classed as Advanced. (One of which must be advanced unarmed)
Expired Certifications	Students enter the new system and retrain to achieve their Intermediate status requiring 2 weapons systems at distinction.	Students enter the new system and retrain to achieve their Intermediate status requiring 2 weapons systems at distinction.

* *Students need to attain a total of 3 weapons systems at distinction level, carrying over the 1 or 2 from the old system. This avoids students automatically gaining Intermediate Status under the new system transfer without the required, revised training hours.*

ADVANCED LEVEL	Attained Merit	Attained Distinction
ONE ,TWO or THREE Advanced Single Weapons (ISWs)	To get Advanced status students would need 4 weapon systems at Distinction (one of which much be advanced unarmed)	Honoured as single weapons, Students would need to complete 4 weapon systems at Distinction (one of which much be advanced unarmed)
FOUR Advanced Single Weapons (ISWs)	To get Advanced status students would need 4 weapon systems at Distinction. (One of which much be advanced unarmed)	Honoured as single weapons, to avoid instant certification in the new system students need to complete a 5th weapon

		system at Distinction. (One of the 5 systems must be advanced unarmed).
Valid and completed Certification	Honoured as Advanced Level.	Honoured as Advanced Level.
Expired Certifications	Students would enter the new system and retrain to achieve their Advanced status requiring 4 weapons systems at distinction, one of which must be advanced unarmed.	Students would enter the new system and retrain to achieve their Advanced status requiring 4 weapons systems at distinction, one of which must be advanced unarmed.